

**PROGRAM REQUIREMENT WORKSHEET**  
**Bachelor of Media Arts**  
**ANIMATION MAJOR - 129 CREDITS**

**Students starting second year in 2016**

Numbers in brackets indicate the number of credits for each course.

If a course is indicated in a specific semester it means that it may not be offered in another semester. i.e. MHIS 205 is only offered in the Fall, MHIS 206 is only offered in the Spring. **Check the website for course offering information: <http://www.connect.ecuad.ca/courses>**

<b>FOUNDATION – 30 CREDITS</b> <span style="float: right;">Maximum of 12 credits of studio courses per semester. Maximum of 18 credits overall per semester.</span>		
<b>FALL – 15 CREDITS</b>	<b>SPRING – 15 CREDITS</b>	<b>NOTES</b>
<input type="checkbox"/> HUMN 100 Academic Core I (6) <input type="checkbox"/> FNDD 108 Creative Processes (3)  <b>Choose one of:</b> <input type="checkbox"/> FNDD 160 Core Media Studio I (6) <input type="checkbox"/> FNDD 161 Core Design Studio I (6) <input type="checkbox"/> FNDD 164 Core Visual Arts Studio I (6)	<input type="checkbox"/> HUMN 101 Academic Core II (6) <input type="checkbox"/> Foundation Studio Elective (3)  <b>Choose one of:</b> <input type="checkbox"/> FNDD 160 Core Media Studio I (6) <input type="checkbox"/> FNDD 161 Core Design Studio I (6) <input type="checkbox"/> FNDD 164 Core Visual Arts Studio I (6)	Foundation deficiencies must be made up by the beginning of year 3.
<b>SECOND YEAR – 36 CREDITS</b> <span style="float: right;">Maximum of 12 credits of studio courses per semester. Maximum of 18 credits overall per semester.</span>		
<b>FALL – 18 CREDITS</b>	<b>SPRING – 18 CREDITS</b>	<b>EITHER SEMESTER</b>
<input type="checkbox"/> ANIM 205 Intro Drawing for Animation (3) <input type="checkbox"/> ANIM 207 Animation I (3) <input type="checkbox"/> AHIS 200 Art + Culture 1900-1960 (3) <input type="checkbox"/> MHIS 205 Reading the Screen (3)  <b>AND</b> 6 credits from Either Semester column.	<input type="checkbox"/> ANIM 215 Storyboarding (3) <input type="checkbox"/> ANIM 217 Animation II (3) <input type="checkbox"/> MHIS 206 Reading Media Culture (3) <input type="checkbox"/> SOCS 201 Intro to Cultural Theory (3)  <b>AND</b> 6 credits from Either Semester column.	<b>Studio Courses:</b> <input type="checkbox"/> FVIM 214 Sound Essentials (3)  Choose two of: <input type="checkbox"/> ANIM 209 2D Animation I (3) (FALL) <input type="checkbox"/> ANIM 219 3D Computer Animation I (3) (FALL) <input type="checkbox"/> ANIM 211 2D Animation II (3) (SPRING) <input type="checkbox"/> ANIM 220 3D Computer Animation II (3) (SPRING) <input type="checkbox"/> DRWG 212 Drawing: Anatomical (3) (SPRING) <input type="checkbox"/> DRWG 215 Drawing: Human Figure (3) (SPRING) <input type="checkbox"/> FVIM 201 Editing I (3) <input type="checkbox"/> DESN 217 Design for Motion (3)  <b>Studio or Critical Studies Courses:</b> <input type="checkbox"/> Open Elective (3)
<b>THIRD YEAR – 33 CREDITS</b> <span style="float: right;">Maximum of 12 credits of studio courses per semester. Maximum of 18 credits overall per semester.</span>		
<b>FALL – 18 CREDITS</b>	<b>SPRING – 15 CREDITS</b>	<b>EITHER SEMESTER</b>
<input type="checkbox"/> HUMN 312 Storytelling + Script Development (3)  <b>AND</b> 15 credits from Either Semester column (12 credits studio and 3 credits critical studies).	<input type="checkbox"/> MHIS 327 Studies in Animation History (3)  Choose one of: <input type="checkbox"/> ANIM 306 Creative Devel. Anim Production (6) <input type="checkbox"/> ANIM 321 Creative Devel. Anim Film (6)  <b>AND</b> 6 credits from Either Semester column (3 credits studio, 3 credits critical studies).	<b>Studio Courses:</b> Choose one of: <input type="checkbox"/> ANIM 315 Character Animation (3) <input type="checkbox"/> ANIM 309 3D Character Animation (3)  Choose three of: <input type="checkbox"/> ANIM 308 Motion Graphics +Visual Effects (3)  <input type="checkbox"/> ANIM 314 3D Character Creation (3) (FALL) <input type="checkbox"/> ANIM 323 Experimental Animation (3) (FALL) <input type="checkbox"/> ANIM 307 Visual Effects Compositing (3) (FALL)  <input type="checkbox"/> ANIM 312 Lighting + Rendering (3) (SPRING)  <input type="checkbox"/> ANIM 322 Adv. Character Modeling (3) (SPRING) <input type="checkbox"/> ANIM 329 3D Character Anim. II (3) (SPRING) <input type="checkbox"/> ANIM 334 Visual Effects Anim. (3) (SPRING) <input type="checkbox"/> ANIM 335 Character Animation II (3) (SPRING)  <b>Critical Studies Courses:</b> <input type="checkbox"/> Critical Studies 300/400 (3) <input type="checkbox"/> Critical Studies 300/400 (3)  <b>Studio or Critical Studies Courses:</b> <input type="checkbox"/> Open Elective (3)*

**See over...**

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**Bachelor of Media Arts**  
**ANIMATION MAJOR - 129 CREDITS**

**Students starting second year in 2016**

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<b>FOURTH YEAR – 30 CREDITS</b>		
<b>Maximum of 12 credits of studio courses per semester. Maximum of 18 credits overall per semester.</b>		
<b>FALL – 15 CREDITS</b>	<b>SPRING – 15 CREDITS</b>	<b>EITHER SEMESTER</b>
<input type="checkbox"/> SOCS 411 Professional Practices (3)  Choose one of: <input type="checkbox"/> ANIM 408 Senior Animation Production I (6) <input type="checkbox"/> ANIM 411 Senior Animation Project I (6)  <b>AND</b> 6 credits from Either Semester column.	Choose one of: <input type="checkbox"/> ANIM 418 Senior Animation Production II (6) <input type="checkbox"/> ANIM 421 Senior Animation Project II (6)  <b>AND</b> 9 credits from Either Semester column.	<b>Studio Courses:</b> <input type="checkbox"/> ANIM/DRWG/FVIM/ILUS/ISMA 300/400 (3) <input type="checkbox"/> ANIM/DRWG/FVIM/ILUS/ISMA 300/400 (3)  <b>Critical Studies Courses:</b> <input type="checkbox"/> AHIS/DHIS/MHIS/HUMN 300/400 (3) <input type="checkbox"/> AHIS/DHIS/MHIS/HUMN 300/400 (3)  <b>Studio or Critical Studies Courses:</b> <input type="checkbox"/> Open Elective (3)*
<b>Bachelor of Media Arts (Animation Major) – 129 credits</b>		

\*Students may take Co-op or Internship in years 3 and 4, to a maximum of 9 credits.